

Lec 6 -Communication



First impressions

Communication

- Iterated game
- You are interacting with other people over and over again, therefore reputation matters

Disagreements

- Disagreements are common, how you deal with it matters
- It's bad to be super confrontational, but it's also bad (maybe slightly less so) if you are on the quiet side

Disagreements

- Two types
 - specific/provable/technical
 - subjective/opinion based



Confusion

 The best time to raise question is now, regardless of whether you feel the time has passed



Feedbacks

Giving:

- Early and often, don't focus on negatives

Receiving:

- Never take it personally, giver typically wants you to be successful

Activity - Retro

- What has gone well so far?
 - Did everyone do their work?
 - Could you deploy what you wanted to deploy?
 - Is your partner responsive, helpful, and reasonable?
- What has gone wrong?
 - Did you have communication issues with a team member?
 - Did you have challenges with your partner?

Pause and take a few minutes to answer.

Activity

- Discuss each one of the scenarios with your group or another person
- Decide on good and bad actions to deal with each scenario
- Choose one scenario and practice communicating to deal with that scenario
- Choose a representative on behalf of the group to share with class





A team member is not meeting their deadlines





You cannot find a time to meet with your team or partner





You are not comfortable with the tech stack





Your partner (or TA) is not responding to your questions/requests





Your partner changes their mind in the middle of the project





One person makes decisions on behalf of everyone without much consultation





A team member went to work on his/her own and finished a large portion of the project without consulting with anyone else





A team member is not answering messages and/or not joining meetings





Your team cannot agree on any major decisions.





Your team/team member ignores you or disagrees with you



Scenario

Everyone agrees with everything said